

# Cailyn Santos

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## Professional Experience

### **2D Animator (Freelance) | Alane Adams Studios, Remote | August - September 2024**

*Requested by name to assist in episode 2 of a children's animated short*

- Adapted quickly to the existing style and produced 30% more shots than assigned that addressed stylizations to be used in future scenes
- Assisted in technical notes for character rigs and background blending nodes, resulting in cleaner assets and easy streamline use for animators

### **2D Animator and Harmony Rigger (Freelance) | Koobits Learning, Remote | January – May 2024**

*Developed appealing and educational animated gifs for an English teaching educational program*

- Efficiently created 400+ animated gifs and implemented new pipeline and feedback strategy for the company and all their freelancers
- Developed an organized library of assets including characters, props, templates, and reuse animations to increase productivity by 5%

### **2D Animator (Three-week contract) | Alane Adams Studios, Remote | March 2024**

*Recruited by name to assist current animation team to produce a children's animated short*

- Became a reliable source of discovering flaws and bugs within the character rigs for future revisions, allowing for smoother animations for all artists
- Mentored the team as an experienced industry animator and produced 20+ seconds of animation per week to ensure we met a tight deadline

### **2D Animator | Floyd County Productions, Remote | April – September 2023**

*Composed snappy and entertaining animation based on existing TV Show*

- Maintained reputation as fastest animator on the team, and played a key role in animating at least 50% of entire production of 5 episodes
- Sought after to provide swift revisions across on top of my current assignments for all episodes, ensuring the team meet tight deadlines

### **Key Animator | Awesome Inc, Remote | July 2022 – March 2023**

*Produced high-quality character acting for a feature length production*

- Responsible for tackling a high quantity and quality of shots, pushing production forward to exceed production quantity for each deadline
- Excelled in dancing animation, and therefore requested and was responsible for the ending dance sequence of the film

### **Lead Animator | Floyd County Productions, Remote | September 2021 – February 2022**

*Directed a team of 10+ animators, responsibilities including facilitating feedback and completing revisions*

- Addressed pressing creator feedback myself and allowed my team to continue forward to increase productivity by 10%

- Adapt in tracking details of each episode and implemented feedback to entire team to keep continuity and reduce future note and changes

### **2D Animator | Floyd County Productions, Atlanta, GA and Remote | February 2019 – August 2021**

*Created expressive and dynamic character performances for both television and feature productions*

- Adaptability with style, skills in animating and character rigging, and production speed created requests from different departments to join their team
- Ensured quality of all productions by addressing technical notes for all animators and character riggers, resulting in a promotion to Lead Animator

### **Harmony Rigger | Floyd County Productions, Remote | November – December 2020**

*Produced character rigs and props for an action-oriented TV production*

- Requested to join team due to my flexibility and prior knowledge of character rigs as an animator
- Developed character rigs tailor made for ease of use for animators, resulting in decreased rig changes and feedback

## **Pilot Episode**

### **Executive Producer | NCS Animations, Remote | January 2021 – August 2023**

*Assisted director in script writing and board direction for an animated pilot episode*

- Implemented changes within the script for more a believable and appealing story, allowing for a more streamlined narrative
- Taught a team of animators the pipeline of the production and became a contact between the animators and the director

## **Skills**

2D Cutout Animation, 2D Hand-Drawn Animation, Toon Boom Harmony Character Rigging, Storyboarding, and Illustration

## **Software**

Toon Boom Harmony, Storyboard Pro, Photoshop, After Effects, Premiere, Illustrator, Microsoft Office

## **Hobbies**

### **Community Event Organizer | Dungeons and Dragons | November 2018 – Present**

*Scheduled, hosted, and led weekly entertaining team-based events for a group of 7*

- Created events and challenges that promoted team communication, creative problem-solving, and trust for the group
- Strengthened interpersonal skills both as a listener and as a leader, and encouraged feedback from the group to ensure a more entertaining space

## **Education**

### **Bachelor of Fine Arts in Animation**

Savannah College of Art and Design